

MEDHA KANT

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Year	Degree / Board	Institute	GPA / Marks(%)				
	B.Tech in Computer Science & Engineering	Indian Institute of Technology, Delhi	7.185				
2017	CBSE	Emmanuel Mission School, Kota	94.2%				
2015	CBSE	Vidya Vihar Residential School, Purnea	10/10				

QUALIFYING EXAMS

- Joint Entrance Examination (JEE) Advanced Rank: 75 (GE)
- Joint Entrance Examination (JEE) Mains Rank: 332(GE)

SCHOLASTIC ACHIEVEMENTS

- Kishore Vaigyanik Protsahan Yojna (KVPY) '16: Among 700 out of 50k+ applicants to receive a fellowship by Govt. of India
- CBSE Certificate of Merit '15: Awarded for an outstanding performance('A1' in all five subjects) in Board exams
- 21st National Children's Science Congress '13: Led a team of 5 members on Smart Homes project at State Level

COURSES DONE

Data Structures And Algorithms, Digital Logic & System Design, Computer Architecture, Programming Languages, Design Practices, Signals And Systems, Introduction To Economics, Calculus, Linear Algebra & Differential Equation, Probability & Stochastic Pro., Machine Learning, Artificial Intelligence, Computer Networks, Computer Graphics, Operating Systems, Optimisation Methods, Special Topics in Al

INTERNSHIPS

- AppDynamics(CISCO), Bengaluru/ Software Developer: Application Performance monitoring for containers [April '20 Present]
 - -Setup a Kubernetes cluster with Prometheus for performance monitoring and Grafana for visualisation dashboard.
- Knowurture, Bengaluru/ Django Backend Developer: A Symptom Severity Checker Web App [May '19 July '19]
- -Designed a Django based app to analyse the severity of a symptom based on OLD CARTS and known disease history
- -Gained experience in working with UML design, Django, PostgreSQL, graph database, Neo4j and project lifecycle
- Aerogram, Delhi/Android & Arduino Developer: An Android App for Ezio devices

[May '18 - July '18]

- -Designed an Android app and led a team of 3 interns to fetch real time data from device wirelessly over Bluetooth
- -Gained experience in working with Git, Java, managing the UI design process and programming and handling IoT devices

PROJECTS

• Ray Tracing and Photon Mapping Engine | Course Project (Prof. Subodh Kumar, Dept. of CS):

[Jan '20-Mar '20]

- Implemented a ray tracing and a photon mapping engine from scratch that can render basic primitive shapes and utilises multiple cores
- Al Planner Agent | Course Project (Prof. Rohan Paul, Dept. of CS):

[Feb '20-Mar '20]

- Designed a planner bot in python that can utilise both forward and backward search to reach the given goal state
- Hash, a terminal based OS | Course Project (Prof. Saurav Bansal, Dept. of CS):

[Jan '20-Apr '20]

- Implemented a terminal based OS that can perform basic calculations and utilises scheduling, fibre, threads and coroutines
- Machine Learning and Deep Learning | Course Project (Prof. Rahul Garg, Dept. of CS):

[Jul '19-Nov '19]

- Implemented various machine learning and deep learning model from scratch including decision tree, SVM and feed forward network
- Instant Messaging | Course Project (Prof. Aaditeshawar Seth , Dept. of CS):

[Sep '19-Oct '19]

- A terminal based messaging service that supports multiple clients and used encryption and hashing using public RSA key
- Search Engine | Course Project (Prof. Amitabha Bagchi, Dept. of CS):

[Sep '18-Oct '18]

- Implemented the AVL tree and HashMap data structure for storing the wordposition and searching in constant time

TECHNICAL SKILLS

- Programming Languages & Libraries: C/C++, Python, Java, Bash, HTML, Matlab, Visual Basic, C#, OpenGL, Tensorflow
- Softwares & Frameworks: Django, Docker, Kubernetes, Android Studio, Blender, Unity, Adobe Photoshop, Adobe Illustrator

EXTRA CURRICULAR ACTIVITIES

- Fine Arts: Awarded 'Significant Contribution to Cultural Activities' for igniting the FAC culture among Nilgiri hostel students
 - Member of the contingent in Inter-IIT Cultural Meet'18; led a team of 5 that secured 4th position in Costume Design
 - Secured 2nd position in in Wall Painting in Rendezvous 2019 competing against teams from various colleges.
- Secured 2nd position in 3D street art and 3rd in Wall Painting in Rendezvous 2018 competing against various colleges
- Hackathon: Secured 1st position and cash prize of 1.5lakhs in Baker Hughes Hackathon, competing against various teams

POSITIONS OF RESPONSIBILITY

• Creative Coordinator, Tryst 2020, CAIC:

- [January,'20- March,'20]
- Designed digital content for the events and website while managing a team of 5 activity heads and 32 team heads
- Representative, Fine Arts and Crafts Club, BRCA: Member of Azure, the fine arts society of IITD [April,'18- March,'19]
 - Successfully organised hostel events viz. House Day, Hostel Fest, BHM stall as a House Working Committee Member